

ALASKA FUTSAL STATE CUP 2018



Format & Rules of Play

TEAMS:

Team Registration: Only AFL players and teams currently registered in the 2018 League, registered under the AYSA umbrella, and in good standing with AYSA are eligible to participate. Players/ teams must be Alaskan based and Alaska residents to participate and register. Team registration will be open on November 1, 2018 for the Alaska Futsal State Cup tournament. The team must be in good standing within the league for the application to be accepted. The State Cup fee will be due at the time of registration. Players and teams must play within the AFL League to qualify to attend State Cup.

Format: The Divisions are 10-U through 19-U both Boys and Girls Teams. Teams should register into a division based upon age and gender. *Any team or player determined by the Tournament Director to have falsified a player age, name, or registration status with AYSA will result in disqualification from the tournament and may face a penalty.*

Divisions: Must have at least 4- registered teams to be a valid division. AYSA reserves the right to drop/ combine divisions/ age groups. 16-U older team registration will be at the age of the oldest player on the roster. Teams are responsible for registering in the appropriate division.

Number of Players: Minimum of 7 players, and a maximum of 12 players (only 11 dressed out per game); non-participating player may be on the bench but not in team uniform, nor wearing shirts that are the same color of their, or, the opposing team.

TEAM CHECK-IN:

Team Check-in: Each team representative will be responsible to check-in their team two-hour prior to their first game. Roster changes can take place up until the roster lock date on December 13, 2018. Teams cannot add or change players after the roster lock date.

- Team must provide (6) Tournament Rosters (signed by coach or manager) verified by online AFL State Cup Roster.
- Team must provide Team Affidavit of Certification, player medical releases, and player/coach cards at Check-In.
- Each roster must include Technical Area Staff (coaches, managers, DOC/ TD) Only 4 Technical Area staff are allowed per roster and only 4 may be on the team bench at any time. Each adult must have an adult pass that matches the roster. Technical Staff will be issued Event Passes, all adults on the futsal court must have an Event Pass.

When the above has been verified and approved the Alaska Youth Soccer Official/Credential Representative signature attesting all documentation is correct and true with the "Official Roster" designation will occur. Any last-minute tournament, schedule changes or events will be distributed during this time.

Team Officials: Team roster will list Technical Area Staff (coaches, managers, trainers, DOC/ TD) and team will submit Technical Staff to AYSA by 12/5 for Event Passes. All adults on the futsal court must have an Event Pass. Only four Technical Area Staff are allowed per roster, and only 4 may be on the team bench at any time. Each adult must have a current US Youth Soccer/ Alaska Youth Soccer adult pass that matches the roster.

Roster Check: Team roster and player passes must be available for each game they will be verified by game day officials.

EQUIPMENT:

Uniforms: Team uniform should be consistent with each other. Each player from the same team must be in the same uniform (jersey, shorts, and socks) at their match. Uniform numbers shall be affixed to back of the jersey; duplicate numbers not permitted per team. **Goalkeeper;** Jersey colors are to be distinguished from other player uniform colors, and to be numbered. The game day officials may use his/her discretionary judgment to resolve sock color conflicts.

Cast; “No player should be allowed to play in any regularly scheduled game with an injury that can be aggravated by playing or which constitutes a danger to others.

- Game day officials have the final say on clearing a **cast protector**; NCAA approved cover should be acceptable.
- Players may not play with casts that extend to above the elbow and inhibit the player’s ability to move the arm.
- Any supportive orthopedic device must be padded to the satisfaction of the game day officials.

Home Team: Team listed first in the schedule will wear light colored jersey. Visiting team listed second will wear dark colored. No jewelry may be worn (medical alert bracelet/necklace approval by the game day officials).

Equipment: Shin guards are mandatory for all players. indoor flat soled soccer shoes must be worn. Players are not to wear wet soccer shoes into the facilities as we need to keep the playing surfaces clean and dry.

Game Ball: Teams will use the game ball provided by the tournament; 10-U–12-U – Size #3; 13-U–19-U – Size #4.

GAMES:

Game Format: 5 players per side, 4 field players plus GK; minimum of 3 players to start or continue play.

Game Duration: Shall consist two equal periods of 22 minutes, a 2-minute half time. Coin toss will determine direction and possession before the start of the game. Games tied after regulation play shall end in a tie, except in playoffs.

Clock: There will be a running clock; with 2 minutes remaining in the game, the clock will stop for any interruptions.

Time-Outs: 1 Time-out Per Team Per Half; 1 Minute. Time-outs may only be utilized by the team in possession of the ball, when the ball has gone completely out of play across the touchlines or goal lines, or from a goal clearance. Time-Outs may only be called by the Coach or Team Captain. **No Time- Outs in the last 2 minutes of each half.**

The Tournament Director or AYSA designate reserves the right to shorten the overall time of a game should rescheduling become necessary. Two halves of equal length shall be played.

Overtime Periods: (Semifinal and Championship) Tied at the end of regulation time, two complete overtime periods will be played. the length of each overtime period will be 5 minutes with a coin toss to decide kick-off/direction (at the completion of the first period teams change ends). If a game is still tied at the end of the prescribed overtime, FIFA “Kicks from the Penalty Mark” will determine the winner.

Forfeited Games: Teams are given 7-minutes from scheduled game time or from delayed start time due to unforeseen circumstances. After the 7 minutes, if the team does not have enough players to field (3), the game will be forfeited. The opposing team will be awarded (3) points for a win, and the forfeiting team (0) points. If a goal differential becomes a factor in tie-breaking procedures, the 3 goals awarded for the forfeited game will be included to determine cumulative goal differential. Any team forfeiting a game during the playoffs may be removed from the tournament. Teams forfeiting a game will not receive a refund.

COURT:

Court: Playing field will be close to the FIFA Futsal suggestion as possible. Playing on a regulation basketball court, playing field dimensions will be at the discretion of the game day officials. All adults on the futsal court must have an AYSA Approved Event Pass.

Team Warm Up: There are no guaranteed warm up time on the court before the start of the game. Teams should enter the field as soon as pervious game is complete to warm up, and to be prepared to play.

Team Bench: Teams will switch benches (and ends) at the beginning of halftime, ensuring that all substitutions take place in the defensive half. The coaching staff may not leave the technical (coaching) area during the game.

Spectators: Are not allowed on the court during play; viewing game in the designated areas. Games at O'Malley Sports Center and Arctic Rec Center spectators are not allowed in the area between courts 1 and 2 or behind the goal box.

Obstruction: If the ball makes contact with the ceiling, basketball hoop, or other object, the team that did not touch the ball last restarts play with a kick in from the nearest point on the touchline.

SCORE:

Scorekeepers: Game day officials shall be present during the game. Game results can be obtained on-line on the AYSA AFL Standings webpage. On-line scores should be available within one hour after the conclusion of each game. Coaches do not need to sign the game card, post-game.

Incorrect Score: Coaches will notify the Tournament Director in person of an incorrect score posting within two hours after scores/standings are updated. The score will be verified by the day officials, and both coaches.

Scoring Method for Preliminary Matches: In the preliminary rounds, team standings shall be determined by the accumulation of points awarded. There will be no overtime periods in the preliminary games. Ties will stand.

- **Win:** 3 points
- **Tie:** 1 point
- **Loss:** 0 points

TIE BREAKERS: Teams that have accumulated an equal number of points, and are tied in their division after preliminary play, placement will be determined with the following sequential. Tiebreakers will be considered in order until the tie is broken, then restarted to break the remaining tie if required.

Tiebreaker in standing between Two Teams;

- a) Winner in head to head preliminary play, if remain tied;
- b) Goal Differential (maximum difference allowed is eight (8) goals per game), if remain tied;
- c) Goals Scored in preliminary play to a max of 8 per game, if remain tied;
- d) Least Goals allowed in preliminary play (no maximum). if remain tied;
- e) Kicks from the Penalty Mark

Tiebreaker in standing between Three or more Teams;

- a) Goal Differential (maximum difference allowed is eight (8) goals per game), if remain tied;
- b) Goals Scored in preliminary play to a max of 8 per game, if remain tied;
- c) Least Goals allowed in preliminary play (no maximum). if remain tied;
- d) Kicks from the Penalty Mark - with 1 team receiving a first-round draw by random draw.

All Finalist coaches and teams must report to an area designated by the Tournament Director immediately at conclusion of the final match for pictures and award presentation.

SPORTSMANSHIP:

Sportsmanship: Coaches will be held responsible for the good sportsmanship of themselves, their players, players' parents, and team spectators.

Match Manipulation: Teams failing to compete in the spirit of the competition or involved in the manipulation of a game result are subject to forfeiture and disqualification from competition. If failing to compete is observed, and confirmed by the Tournament Director or AYSA designate, the Tournament Director will give notice to the offending team or teams, and (b) If corrective action is not taken, the team or teams will be subject to disqualification.

REFEREE ABUSE:

Referee Abuse: Abuse of Game Day Officials in any capacity will not be tolerated- there is a zero-tolerance policy within regards to Dissent. Dissent includes any words or actions that show disdain for or opposition to the official's rulings. Dissent by action includes any physical display of anger after an official's decision. The game day official has the right to eject a player, parent, coach, or spectator from any game for continual disobedience or as a result of an incident that warrants ejection. The individual that is ejected by the official must leave the immediate game area of the facility before play will continue. If the individual refuses, the game will be forfeited in favor of the opposing team.

RULES OF PLAY

AYSA will use official Futsal FIFA Rules, and Regulations Laws of the Game.

SUBSTITUTIONS:

On the Fly: All substitutions are on the fly this includes goalkeeping substitutions. Referees will not stop play for goalkeeping substitutions.

Substitute Zone: The substitution zone is situated the teams' benches, directly in front of them. This is where the players enter and leave the playing court for substitutions.

Match Entrance: Substitute may NOT enter the court until the player being substituted for has left the court at the team's substitution zone

Unlimited Subs: There is no limit to the amount of substitutions that can be used in each game.

KICKS AND OFF SIDES:

Kick-Off: Coin toss will determine direction and possession before the start of the game; first touch cannot go backward. No scoring from kick-offs.

Kick-Ins: The ball shall be kicked into play from the sideline instead of thrown in and must not be rolling. The ball is considered in play when the ball is touched. This is an indirect kick, and a goal cannot be scored from this kick.

Place-Kicks: Out of bounds/ obstruction calls result in indirect kicks. Physical infractions result in direct kick. Defense walls are permitted for place kicks other than penalty shots. Is it the referee discretion where the ball will be placed.

4 Second Rule: Place kicks, free kicks, and goalie decisions must be made in 4 second (official's count).

3 Yard Rule: Opponent allows for 3 yards distance from kick-ins, indirect kicks & corner kicks.

Side Tackling: NOT PERMITTED; Keepers can slide to block a shot but should not make contact with opposing player.

Off Sides: There are no offside in Futsal.

GOALKEEPER:

- May receive a kick-in directly.
- May score directly with his/her feet during the run of play.
- **May only touch/receive the ball once per team possession.**

- May throw the ball directly across the half-way line.
- May not punt /drop-kick the ball; (ball must settle or be touched first, no "air" under the ball when kicked.)
- **May not possess the ball for more than four seconds in his/her own half.**
- A ball thrown directly into the opposing goal results in a goal clearance for the opposing team.

DELAY OF GAME:

Player may be cautioned with a yellow card if it is deemed by the game official that the player is intentionally wasting time, such as if a player intentionally kicks the ball long distances away from the playing field in order to waste time.

FOULS AND MISCONDUCT:

- Any team using an *ineligible player(s)* in a game will forfeit the game to the opponent by a score of 3-0. The team will not be allowed to continue to play in the tournament.
- Yellow Card / Caution: The offending player is shown a yellow card. If a player earns two yellow cards in a match, he/she is shown a red card.
- Red Card / Ejection: The offending team plays down for two minutes unless scored upon before the two-minute penalty expires. The offending player serves a minimum one-match suspension.
- Player ejected from a game may continue to sit in the technical/ bench area unless removed by the game official for continued inappropriate behavior once they have been sent to the bench. Players must remove their game jersey for the remainder of the match.
- Any coach rostered to more than one team in the league who is ejected shall sit out a minimum of the next scheduled game of the team with which the ejection was awarded. If that team is no longer participating in the tournament, the coach will serve their suspension with the next team they are coaching.
- The Tournament Director will retain the player or coach card until the completion of the suspension.
- Individual who receives a *red card/ejected (2)* games will be ineligible to participate for remainder of the tournament.

TWO (2) OR MORE GAME SUSPENSION:

- **Miscellaneous:** Any player, substitute or coach who refuses the game official request for their name, or gives a false name, while the game official is gathering data to report an infringement of the "Laws of the Game", involving them, shall have a minimum of one (1) game added to the suspension that would normally be levied by the AYSA Conduct Committee.
- **Violent Conduct:** Examples include but are not necessarily limited to: Striking or attempting to strike another player, team official or spectator, unlawfully entering the field of play during an altercation.
- **Spits at an Opponent or any other Person:** Examples include but are not necessarily limited to: spitting or other unseemly acts on or at another person.
- Player or Coach sent off the field of play for Violent Conduct shall be ineligible to participate for the remainder of the tournament; based on the severity of the incident further penalties may occur.
- All protests of additional suspensions must follow the proper hearing request procedures. Appropriate paperwork must be filed within the Alaska Youth Soccer proper timeline, but the fee will be waived.

FUTSAL STATE CUP GUIDELINES:

Adult Verification and Code of Conduct: AYSA requires that each adult working within the youth program have submitted and passed their annual AYSA Adult Background Check. All adults working with youth (coach, manager, chaperone, administrator) will submit a background check application in the Bonzi system to be processed by AYSA. The adult applicant will read the AYSA Code of Conduct and complete the Abuse Prevention Systems Training. This must be completed prior to being issued an US Youth Soccer/AYSA Coach/Manager card.

Unusual Situations: Tournament Director has the authority to modify any of these rules as deemed necessary to ensure the orderly progression of the event. The Tournament Director reserves the right to modify, reschedule, shorten game lengths, or cancel the tournament due to inclement weather or situation. They shall also determine any matter not provided for in the tournament rules. The decision of the Tournament Director shall be final, not subject to appeal.

Concussion Protocol:

- US Youth Soccer Concussion Procedure and Protocol will be followed.
- Utilize the AFL/AYSA *Possible Head Injury/Concussion Notification* form if a possible concussion occurs.

Players in the 11-U Divisions are prohibited from deliberately heading the ball. If a player deliberately heads the ball, an indirect free kick (IFK) should be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick should be taken on the goal area line parallel to the goal line from the nearest point to where the infringement occurred.

Game Facilities: All Property including parking areas should be respected, teams must pick up trash at the end of each game. Clubs and or teams are liable for any property damage that its members cause during the event.

Guest Players for Futsal State Cup: Registered AFL player may transfer from a club team not participating in State Cup to a team that is. Accepting Team will be allowed (2) Temporary Transfer approvals for their State Cup roster.

Head Coach Rostered on Multiple Teams: AYSA will accommodate coaches with multiple teams by scheduling games within a reasonable timeframe if possible. All teams are required to list an assistant coach on the roster for conflicts by game time or location.

Futsal State Cup Refund Policy: Cancel registration prior to the registration deadline minus a \$200 administrative fee. After the deadline, no refunds.

PROTESTS OF RULES: (There will be no protests)

All questions relating to qualifications of competitors, to interpretation of the rules, to suspensions and to disputes or protest shall be deferred to the Tournament Director whose decision shall be final and binding.

A team CAN NOT protest the draw or the judgment calls by the referee.

DISCIPLINARY PROCEDURES AND PROTEST AND APPEALS PROCESS:

1. The Alaska Youth Soccer officials, known as the Protest & Appeals committee, also known as the Conduct committee, reviews referee send-off reports. They will be reviewed by 12:00 p.m. daily.
2. The Protest & Appeals committee assesses appropriate penalties based on published guidelines.
3. The Protest & Appeals committee findings are to be posted at tournament headquarters.
4. The Protest & Appeals committee as the authority to impose more severe penalties if warranted.
5. Coaches/players must be notified immediately of extended penalties.
6. Appeals of penalties in excess of posted minimums must be made according to established protest and appeals procedures. The deadline for submitting appeals is 11:00 AM on the day following the game in which the send-off occurred. If the appeal is based on a send-off from a game on the last day of the tournament, the State Staff must receive the appeal within seven (7) days of the end of the Tournament. The P&A committee will be convened via a conference call.
7. The Protest & Appeals Committee will hear appeals.

PROCEDURES: PROTEST AND APPEALS PROCEDURES:

1. All questions relating to qualifications of competitors, to interpretation of the rules, to suspensions and to disputes or protest shall be deferred to the Tournament P&A Committee whose decision shall be final and binding.
2. TO BE VALID and eligible for consideration, protests relating to the grounds, goal post, bars and the apparatus of the game should be in writing and submitted to the Tournament Headquarters prior to the start of the game.
3. TO BE VALID and eligible for consideration, protests shall be lodged to the Tournament Headquarters within fifteen (15) minutes after the end of the game.
4. TO BE VALID and eligible for consideration, protests regarding a game must be filed in writing with the Tournament P&A Committee within two (2) hours after the completion of the game in question.
5. ALL protests and appeals must have the official P&A Form completed.
6. ALL protest and appeals must include the following:
 - A. A fee of \$300.00 in cash or certified check
 - B. Five (5) copies of the protest and appeal form
 - C. Five (5) copies of all information to be presented by witnesses
7. Coach of the opposing team has the ability to write down his point of facts without seeing the other coaches written statement.
8. The coach of the opposing team has up to three (3) hours to file their points of fact or other relevant information and submit it to Tournament Headquarters.
9. The Chairman of the P&A Committee shall notify all teams and/or players of the committee's findings and possible hearing dates and times. Notification shall be via the team representative if the coach or player cannot be contacted.
10. All protest hearings will be held within 24 hours of the filing of the protest at Tournament Headquarters. If the protest occurs on the last day of the tournament, the Alaska Youth Soccer officials must receive the appeal within seven (7) days of the end of the Tournament. The P&A committee will be convened via a telephone conference call.
11. The Alaska Youth Soccer officials will notify both coaches of the P&A decision after hearing the committee's decision.
12. The decision of the P&A committee is final.
13. A protest may not be filed against the P&A decision.

Alaska Futsal Tournament (AFL) Format and Rules; Changes

Rule Adjustment	Change/ Update	AFL Committee Approval	Date
Goal Keeper	Pass back rule adjusted	Yes	01/08/2018
Goal Keeper	Possession of ball	Yes	01/08/2018
Match Entrance	Definition of entrance of court	Yes	01/08/2018
Referee Abuse	Definition of dissent	Yes	01/08/2018
Time-Outs	Definition of Time-outs/game clock	Yes	09/20/2018

