AYSA Indoor Soccer Rules

Indoor soccer will follow the FIFA Laws Of the Game, with these key modifications:

- **Number of Players:** Games will be played 5 vs. 5, with 4 field players and 1 goalkeeper per team. A minimum of 4 players (3 field players and 1 goalkeeper) is required to play the game.
- Game Ball: A futsal ball will be used for all games.
- **Game Duration**: Each game will consist of two 22-minute halves, with a brief 2-minute halftime break.
- **Kick-Ins:** There are no throw-ins. Instead, the ball will be put back into play with a kick-in. Players have 4 seconds to take the kick-in, and the referee will count the time. Opposing players must be 5 feet away from the kick in.
- **Substitutions:** Substitutions are unlimited and can be made on the fly, but must follow these procedures:
- o Players must substitute in the designated substitution area directly in front of their own bench.
 - o the player exiting must be completely off the court before the new player enters.
- o Improper substitutions (e.g., entering before the exiting player is off or substituting outside the designated area) will result in a yellow card for the offending player.
- No Offsides: There is no offside in indoor soccer.
- **Slide Tackling:** Slide tackling is not allowed. Violations result in an indirect free kick for the opposing team at the spot of the foul and a yellow card.
- Free Kicks: Defensive players must stay at least 4 yards away from the ball during any free kick.
- **Kickoffs**: To start the game or after a goal, the defending team must be behind the basketball half-court line.
- Penalty Kicks: Penalty kicks will be taken from the top of the basketball 3-point arc (approximately 20 feet from the basket). All players except the kicker and goalkeeper must remain behind the basketball half-court line until the kick is taken.
- **Goalie Restrictions:** For goal kicks, free kicks, or throws by the goalie, the ball must touch the floor or another player before crossing mid-court. If the ball travels over mid-court in the air, the opposing team gets an indirect free kick from mid-court. **Goalkeepers may not punt the ball.**
- **Ball in Play:** If the ball strikes something above the playing field (e.g., ceiling, overhead structures), it is considered out of play by the team who last touched it, and the opposing team will take a kick-in from the nearest touchline.
- **Game Officiating:** One official will be present for all games. Their decisions are final, and any issues or questions during the game will be addressed by the official.